

## **SSPYSA Weather Policy**

The city does allow SSPYSA to make a call as the soccer fields are different than the baseball fields so if inclement weather should begin after 4pm, the decision to cancel games is up to the SSPYSA Board of Directors. Coaches will be informed of any game cancellations and field closures by a board member, and they should pass that information on to their players.

This information will also be posted on the website as timely as possible and posted on FaceBook. We use the Weatherbug site to monitor heat index and use the 55076 zip code. This code is from the Fleming Airport next to McMorrow and provides the most accurate temp for the McMorrow fields.

If Traveling games are cancelled, they will be rescheduled by MYSA. If In-House games are cancelled, they will not be officially rescheduled by SSPYSA. However, if individual coaches want to take it upon themselves to try and reschedule, that is up to them. Coaches must contact the field and referee coordinators to determine availability of space and officials.

As a rule, we DO play soccer games in the rain. It is up to each individual coach whether or not they want to hold a practice in the rain. We do NOT play soccer games when lightening is present. If lightening is observed during a soccer game, the referee will suspend the game for 30 minutes. If the weather continues to be threatening, the referee has the authority to stop the game. We also do not allow coaches to hold practices when lightening is present.

### **In-House Games**

Heat Index	Recommendations
Up to 89°	Normal Play
90° - 95°	Mandatory two-minute water breaks per half with running time. Each half shortened by five minutes.
96° +	Games will be cancelled at 96°+ .

### **Traveling Games**

The following are recommended when there is a possibility of dangerous high heat index by MYSA:

Heat Index	Recommendations
Up to 89°	Normal Play
90° - 99°	Mandatory two-minute water breaks per half with running time. Each half shortened by five minutes.
100° - 105°	Mandatory two-minute water breaks per half with running time. Each half shortened by ten minutes.
105°+	Suspend Play or cancel games.